



PLANNING COMMISSION

REGULAR MEETING

AGENDA

Thursday, July 21, 2016
7:00 p.m.

Council Chamber • Shoreline City Hall
17500 Midvale Ave North

	<u>Estimated Time</u>
1. CALL TO ORDER	7:00
2. ROLL CALL	7:05
3. APPROVAL OF AGENDA	7:07
4. APPROVAL OF MINUTES	7:08
a. July 7, 2016 Meeting Minutes - Draft	

Public Comment and Testimony at Planning Commission

During General Public Comment, the Planning Commission will take public comment on any subject which is not specifically scheduled later on the agenda. During Public Hearings and Study Sessions, public testimony/comment occurs after initial questions by the Commission which follows the presentation of each staff report. In all cases, speakers are asked to come to the podium to have their comments recorded, state their first and last name, and city of residence. The Chair has discretion to limit or extend time limitations and the number of people permitted to speak. Generally, individuals may speak for three minutes or less, depending on the number of people wishing to speak. When representing the official position of an agency or City-recognized organization, a speaker will be given 5 minutes. Questions for staff will be directed to staff through the Commission.

5. GENERAL PUBLIC COMMENT	7:10
6. STUDY ITEM	
a. 145th Street Station Subarea Plan and Potential Zoning Scenarios	7:15
• Staff Presentation	
• Public Comment	
b. Development Regulations Related to Light Rail Station Subareas	8:00
• Staff Presentation	
• Public Comment	
7. DIRECTOR'S REPORT	8:30
8. UNFINISHED BUSINESS	8:40
9. NEW BUSINESS	8:45
10. REPORTS OF COMMITTEES & COMMISSIONERS/ANNOUNCEMENTS	8:50
11. AGENDA FOR AUGUST 4, 2016	8:55
a. 145 th Planned Action Ordinance and Zoning Map	
12. ADJOURNMENT	9:00

The Planning Commission meeting is wheelchair accessible. Any person requiring a disability accommodation should contact the City Clerk's Office at 801-2230 in advance for more information. For TTY telephone service call 546-0457. For up-to-date information on future agendas call 801-2236